SECTION 511 -- SALVAGING AND STOCKPILING BITUMINOUS MATERIAL

511.01 -- Description

- 1. This work will consist of removing, salvaging, and stockpiling existing bituminous surfacing as shown in the plans or described in the special provisions.
- 2. The bituminous surface shall be removed by cold milling. If the road is closed to all but local traffic, the Contractor may use other approved methods, except heating, to remove and pulverize the bituminous material.

511.02 -- Material Requirements

The salvaged material shall be pulverized until all of the material will pass a 50 mm sieve. The Contractor shall avoid including any of the underlying material with the salvaged bituminous surfacing material.

511.03 -- Equipment

Cold milling equipment shall conform to the requirements of Subsection 510.03.

511.04 -- Construction Methods

- 1. If the Contractor selects cold milling for the salvaging operations, approximately 25 mm of the bituminous surfacing may be left in place during the milling operation to serve as a working platform.
- 2. The Contractor shall dispose of the bituminous surfacing platform in the subsequent operations at no additional cost to the Department.
 - 3. Surface texture shall conform to the requirements of Subsection 510.04.
- 4. The mass of all salvaged, pulverized bituminous material stockpiled at State sites shall be measured.
- 5. All stockpile sites shall be prepared and the bituminous material stockpiled in accordance with the requirements of Subsection 510.04.
- 6. When salvaged bituminous material is stockpiled at a Department provided site, the material shall be stockpiled in accordance with the requirements of Subsection 510.04.

511.05 -- Method of Measurement

The work of salvaging and stockpiling bituminous material will be measured for payment by the megagram of material placed into stockpile sites.

511.06 -- Basis of Payment

1. Pay Item Pay Unit

Salvaging and Stockpiling Bituminous Material Megagram (Mg)

2. Payment is full compensation for all work prescribed in this Section.